



Booth Centre

Information about how to get into accommodation for people who are homeless in Manchester

How to get into accommodation

Phone Manchester City Council's Housing Options Team on 0161 234 4692 (Monday to Friday 9-4.30) and ask for a homelessness assessment.

They will ask you a series of questions to see if you are eligible for help, if you have a priority need, how you became homeless and if you have a local connection to Manchester. If you meet all the conditions you will be provided with temporary accommodation straight away, if not then they will provide you with advice and assistance. They will provide you with a Personal Housing Plan to help you get into accommodation.

Out of Hours Support (Weekends and after 4.30pm on Mon-Fri): 0161 234 5001

How to appeal

If they don't provide you with accommodation you can appeal the decision by contacting Shelter on 0344 515 1640 or the Greater Manchester Law Centre on 0161 769 2244 Monday to Friday between 9am and 5pm. People are often turned down initially but are provided with accommodation when they appeal.

Asylum Seekers & Refugees

If you are going through or have been through the asylum process, then ask for a leaflet about the specialist organisations that can help.

18 to 25 year olds **Centrepoint**

Call their free helpline Mon to Fri 9am - 5pm on 0808 800 0661

Drop in office on Parsonage Gardens Mon-Fri 1.30 to 4pm.

If you are sleeping rough

Manchester City Council's Outreach Team

They provide street based outreach 7 days a week, offering advice, support and referrals to housing. Telephone contact is available Monday to Friday from 9.00am to 4.30pm on 0161 234 5339 or email roughsleepersteam@manchester.gov.uk

If you are an EU Migrant

**Contact the Booth Centre
for specialist help**

If you have just come out of prison

On The Out

Drop in every Wed 11 - 4 at The Meanwhile, 153 Great Ducie St.

Help finding accommodation, benefits and ID.

Hot soup, showers, clothing store, brews

info@ontheout.org

07452 809664 / 07853460206